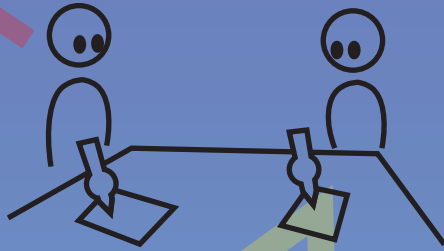
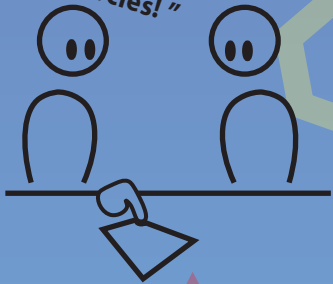


1

All players get a piece of blank paper and draw symbols on their page. Everyone should have multiple colored shapes on both sides.



"No Circles!"



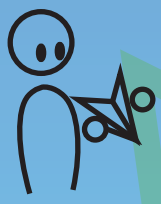
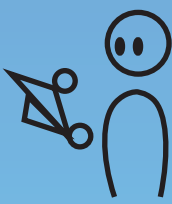
2

Each player will give one other player a restriction for which symbols can or cannot be showing on their paper airplane.

Each round, every player should have one new restriction, and you will give a restriction to a different player.

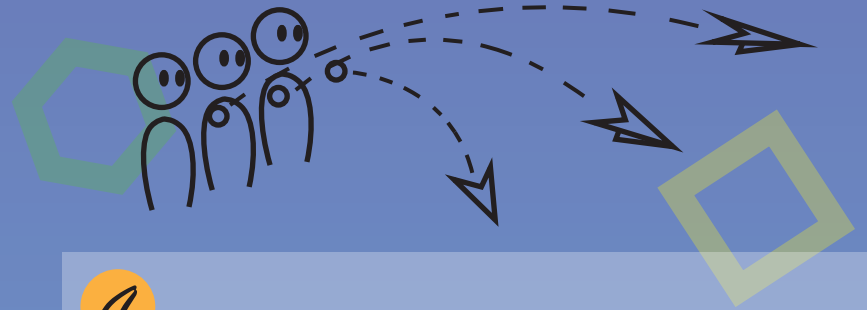
3

Players fold their pages, following their restrictions, into a paper airplane.



4

Players will throw their airplanes, and whoever's travels the farthest wins the round.



5

The losers will either put one hand behind their back, or no longer be allowed to use their thumb. If the player is on their third strike, then they are out of the game.

1st Strike!

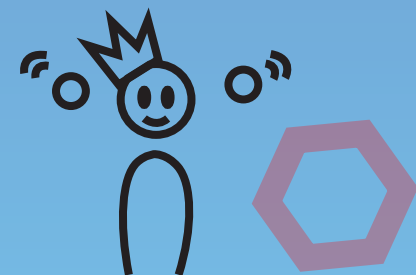
2nd Strike!

3rd Strike!
You're Out!



6

Play rounds, repeat 2 - 5, until only one player is left.





Section B:
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